## Buscas poderosas em bilhões de documentos?

Seu sistema pode prover isso de forma escalável e resiliente com o **Elasticsearch** 

#### Agenda

- What is Elasticsearch;
- Use Cases;
- Basic Concepts;
- Document and Index;
- Cluster and Nodes;
- Primary Shards and Replica Shards;
- Near Real Time (NRT);
- Demo.

#### whoami



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Java, Golang, NoSQL and Microservices enthusiast



## What is Elasticsearch?

#### What is Elasticsearch?

- Full-text search and analytics engine;
- Highly scalable;
- Open-source;
- Store, search, and analyze big volumes of data in **near real time**;
- REST APIs;
- Good documentation;
- Apache Lucene.

#### **Use Cases**

#### **GitHub**









SoundCloud

The New york Times



GitHub

Accelerating software development



Facebook Delivering a better help

users

Aggregating business metrics experience for over a billion to control critical marketplace behaviors

Uber

Ensuring message delivery and operational excellence

Netflix

Helping users find the sounds that move them

The New York Times Providing search for all 164 years of published articles

Microsoft 2015 Providing search on Azure

and powering Social **Dynamics** 











Deezer

Globo.com

MercadoLibre

Tinder

Vimeo

Connecting 12 million listeners to the music they want to hear

Delivering the news, entertainment, and sports content Brazilians want

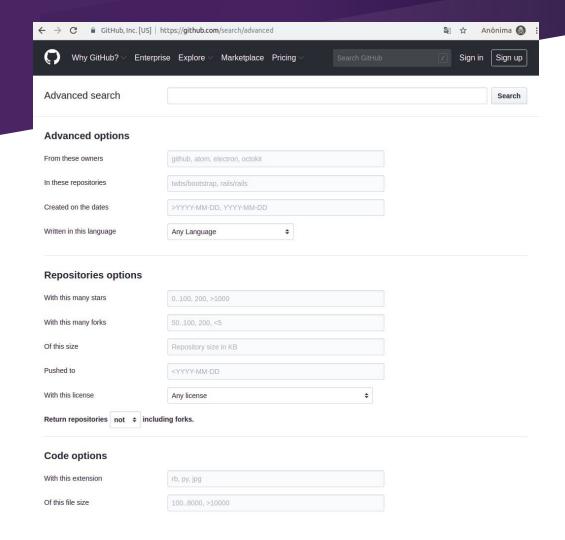
Powering Latin America's premier online marketplace Connecting people around the world

Powering the search for the video you want

#### 2 billion documents

- 8 million code repositories
- 4 million active users
- ~ 300 search / minute



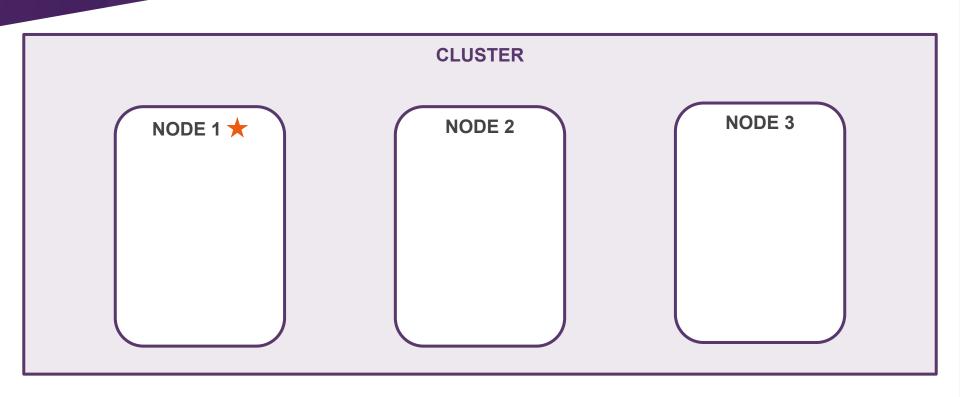


### **Basic Concepts**

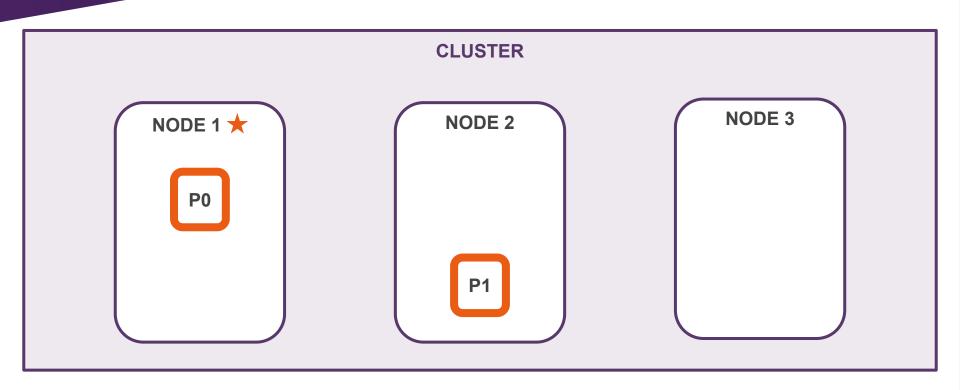
#### **Document and Index**

```
curl -X PUT localhost:9200/cities/ doc/1 \
  -H 'Content-Type: application/json' \
  -d '{
          "city": "Tanabi",
          "state": "SP",
          "country": "BR",
          "population": 25000
```

#### **Cluster and Nodes**



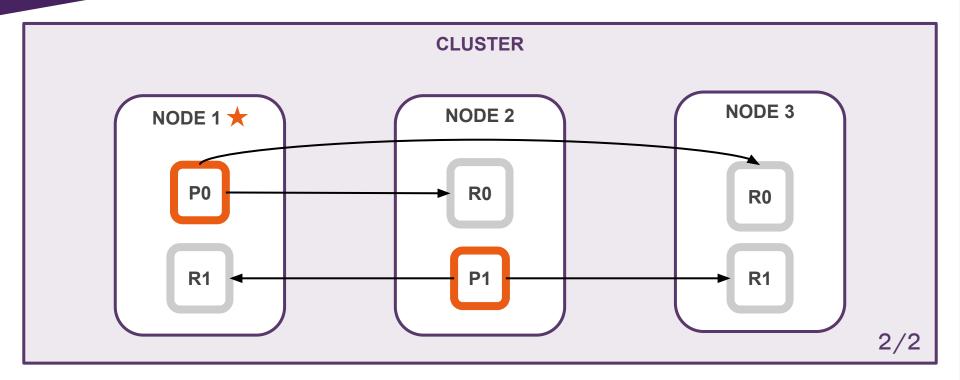
#### **Primary Shards**



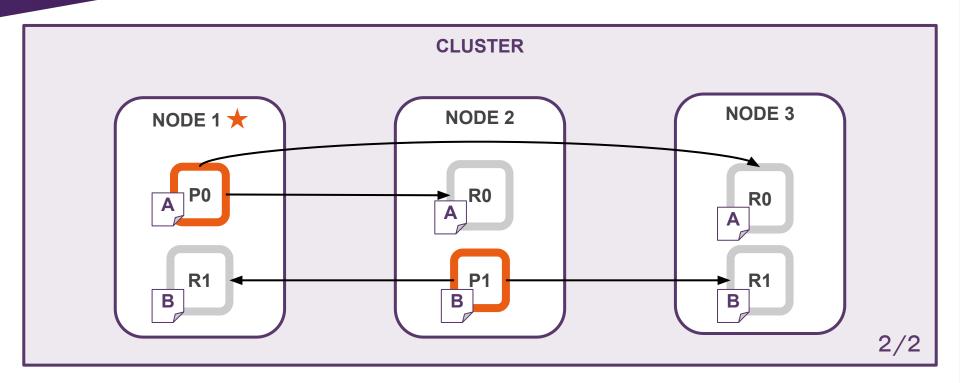
#### **Primary Shard Benefits**

- Elasticity
- Horizontal Scaling

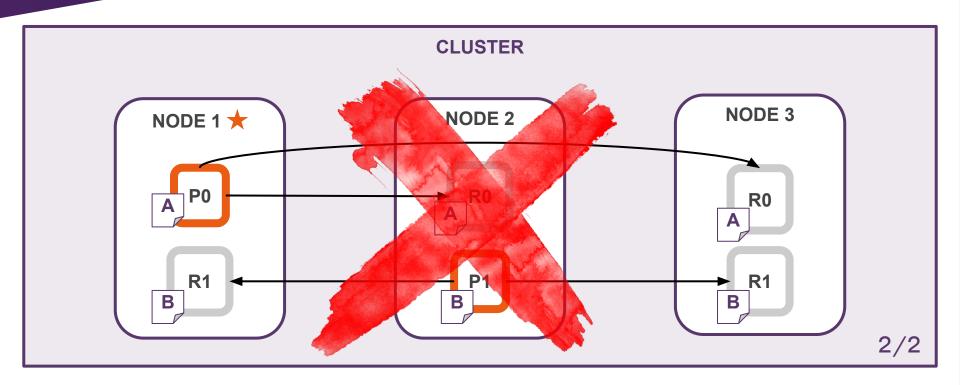
#### **Replica Shards**



#### Cluster, Nodes and Shards



#### Cluster, Nodes and Shards



#### Replica Shard Benefits

- H.A.
- Resilience
- Search Throughput

#### **Topologies**

- Default 7.0
- Old Default
- Search performance 1/10

1/1

5/1

Index performance 20/1

#### **Index creation with shards**

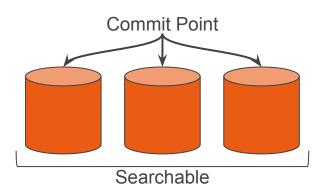
```
curl -X PUT localhost:9200/cities \
  -H 'Content-Type: application/json' \
  -d '{
          "settings": {
             "number of shards": 2,
             "number of replicas": 1
```

# Searchable and Persistent Documents

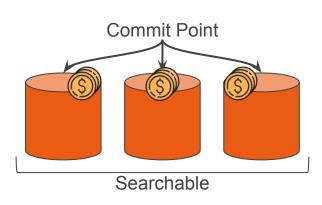
#### NRT

```
curl -X PUT localhost:9200/cities/ doc/1 \
  -H 'Content-Type: application/json' \
  -d '{
   "city": "Tanabi",
   "state": "SP",
   "country": "BR",
   "population": 25000
  && \
curl -X GET localhost:9200/cities/_search?pretty&q=name:Tanabi
```

#### Search by segment (Lucene)



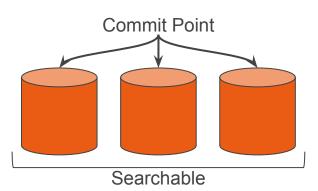
## Lucene commits are expensive



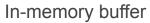
- fsync
- Disk

## In-memory buffer and Translog

#### 1. Documents are indexed



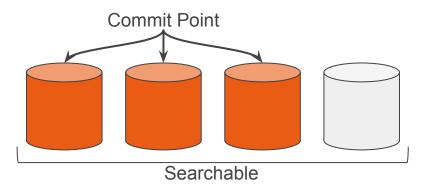






Translog

#### 2. Refresh



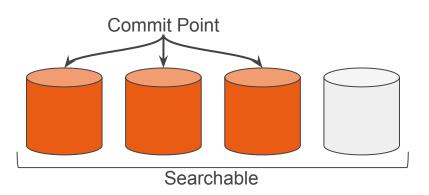


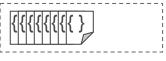


In-memory buffer

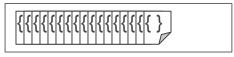
Translog

## 3. The translog keeps accumulating documents



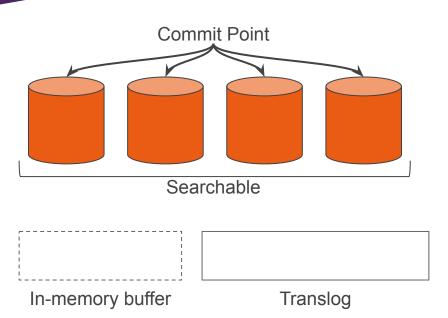




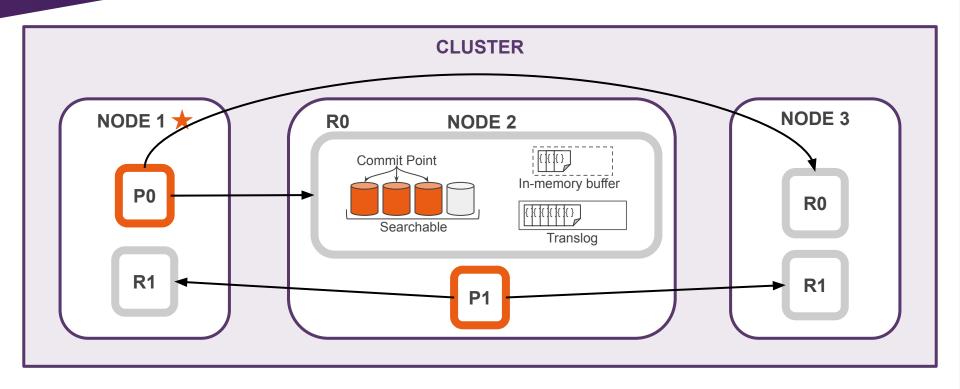


Translog

#### 4. Flush (Lucene commit)



#### Big picture



#### Refresh interval

```
curl -X PUT localhost:9200/cities/ settings \
  -H 'Content-Type: application/json' \
    "index" : {
      "refresh interval" : "3s"
```

#### Refresh

?refresh (Index, Update, Delete, and Bulk)

- Empty or true
- wait\_for
- false (default)

POST cities/\_refresh

### Demo



## Thank you!

